





Credits

The Municipality of Vila do Conde expresses its gratitude to all the entities and individuals who contributed to the success of the RE-GEN – Regeneration through Youth project, developed within the scope of the URBACT IV Program.

Over the course of two years, this project has benefited from the active collaboration of municipal technical teams, European partners, local organizations, and the community involved, particularly the residents of Bairro das Dálias and Parque dos Avós.

Special thanks go to the young participants, whose energy, creativity, and sense of social responsibility were crucial to the implementation of the actions developed and the definition of Vila do Conde's Integrated Action Plan.

Thanks to the Transformers Movement Association, which managed to adapt to the necessary changes and always demonstrated the dynamism needed to transform actions into unique learning moments.

The Municipality also recognizes the support and knowledge sharing provided by the URBACT network of cities, which allowed for the exchange of best practices, the strengthening of international cooperation and the deepening of the participatory approach to urban regeneration, to the project coordinator Marco Buemi and a special thank you to Raffaella Lioce, Lead Expert, who always supported, motivated and guided our team with great patience and affection.





Re-Gen Project Brief

In the local context, the RE-GEN project's main objective was to promote participatory urban regeneration through urban sports and youth empowerment.

The intervention focused on the Bairro das Dálias and Parque dos Avós neighborhoods, areas identified as priorities due to their social relevance and potential for redevelopment.

Throughout the project's implementation, pilot urban experimentation initiatives were developed, focusing on sports and outdoor activities, integrating participatory and collaborative methodologies. These initiatives aimed to test innovative solutions for the use and management of public spaces, involving the local community in all phases of the process.

The project resulted in the development of an Integrated Action Plan, which systematizes the identified challenges, opportunities, and strategic measures for the future regeneration of the territory. Key outcomes include:

- Strengthening community participation in decision-making processes;
- Youth empowerment as a structuring element in urban regeneration;
- Valuing urban sports as a tool for social cohesion, health, and inclusion;
- Strengthening cooperation networks between local and European stakeholders.

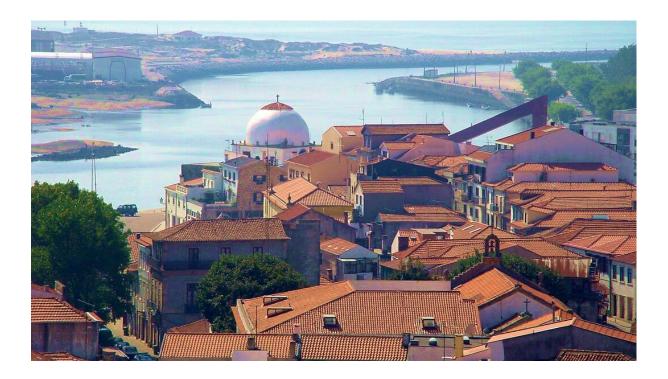
The case of Vila do Conde highlights that sustainable urban regeneration depends on integrated, participatory, and people-centered approaches.





City Overview / Presentation

The municipality of Vila do Conde, located in the Porto district, has a population of approximately 79,000 inhabitants, of which between 11,850 and 15,800 are young people aged between 15 and 29 years. The young population of Vila do Conde has access to a solid network of secondary and higher education, with many continuing their studies at nearby institutions, such as the University of Porto or the Polytechnic Institute of Porto, as well as a significant demand for professional training courses. In terms of leisure, the city offers a vibrant cultural scene, with events such as the Short Film Festival standing out, alongside an attractive coastal environment, with beaches that become popular meeting points for young people, especially in the summer. Sports and volunteering are also important areas of involvement. In terms of mobility, Vila do Conde is well-served by public transportation, facilitating connections to Porto and other neighbouring cities, which broadens employment and education opportunities for young people.







Executive Summary

RE-GEN – Regeneration through Youth is a European network developed under the URBACT IV Program, which brought together five partner cities to develop Integrated Action Plans focused on urban regeneration through the active involvement of youth and the promotion of urban sport as a catalyst for social transformation.

Over the two-year period (2023–2025), the project promoted a series of experimental activities and transnational meetings aimed at sharing knowledge, transferring best practices, and building technical capacity for local teams.

Each partner city developed its own participatory process, adapted to the local context, testing co-creation and collaborative governance methodologies.

In Vila do Conde, RE-GEN resulted in the participatory rehabilitation of the Bairro das Dálias and Parque dos Avós, focusing on youth empowerment and the revitalization of public spaces through sport. This approach strengthened the sense of belonging, promoted intergenerational coexistence, and consolidated active citizenship practices through the testing of various actions.

For the construction and design of the IPA, we started from our general objective, which is related to the creation of an empowering and inclusive urban environment that listens to the needs and opinions of young people, fostering their active participation in decision-making processes and co-creating well-designed spaces for recreational activities, promoting their holistic growth and well-being.

We deconstructed the specific objectives into three, namely:

- O1) Guarantee the representation and incorporation of youth perspectives in all stages of the municipality's urban planning, empowering them to ensure greater and better participation in planning and decision-making processes.
- O2) Rehabilitate urban areas by promoting inclusion and creativity through street sports and cultural events.
- O3) Promote interaction in public spaces between different generations, creating spaces that respect the diversity of the community.

Each of the specific objectives has been transformed into SMART objectives, so that they can be achieved and measured, through various actions presented in this document.

By implementing the actions proposed in the IAP, significant changes will be achieved, namely social and community; urban and environmental; educational and cultural; economic and institutional and political changes.

Vila do Conde will become an inclusive intergenerational city that will return urban spaces to its citizens. The city aims to create an environment where teenagers actively participate, taking advantage of safe, accessible and innovative spaces for their development. A vibrant, inclusive and youth-centered city that nurtures the aspirations and well-being of its young population.

RE-GEN thus leaves a methodological and operational legacy that can be replicated by other European cities committed to an inclusive and participatory vision of urban development.









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The Action Planning Process

The process of developing the Integrated Action Plan within the scope of the URBACT RE-GEN project began with the creation of the URBACT Local Group (ULG), made up of different entities and stakeholders with different responsibilities and contributions. This collaborative structure ensured an integrated and participatory approach from the initial phases of the project.

In a subsequent phase, and in small group work, the testing actions were defined, focusing on two fundamental axes: sharing the project with young people and listening to their needs regarding the use of urban space. This listening was carried out through sessions in schools, with sports associations and directly with young people living in the community. At the same time, the population living in the area chosen for intervention was also consulted, and a community event was organized for this purpose, a time for meeting, sharing and gathering the residents' perceptions.

Based on this initial community involvement, young people interested in actively participating in the project were identified and provided with a specific training cycle to prepare them for the challenges ahead.

This process culminated in a Hackathon, in which several young people had the opportunity to develop urban regeneration proposals for the previously chosen space in the territory. The proposals resulted from the synthesis of all the information collected throughout the process, including contributions from the young people themselves, on how they use the urban space and what their needs are, as well as data collected from the resident community.

This process highlighted the transformative potential of the active participation of young people and the community in designing solutions for urban regeneration, reinforcing commitment to an approach centered on people and territories.

Finally, we are transposing this entire participatory and collaborative process to the design of future interventions with the community, keeping the active participation of citizens as the central axis. This methodology will allow us to consolidate an urban regeneration approach that is truly people-centered, promoting sustainable solutions that are tailored to the real needs of the territories.







1.1. Challenges Addressed and Anticipated Solution

The Public Space Regeneration Challenge in Vila do Conde is not just about rejuvenating abandoned spaces but transforming underutilized areas into hubs catering to teenagers. However, the primary issue remains the lack of designated public spaces for adolescents to partake in healthy and recreational activities, including street sports and outdoor pursuits.

Focusing on the Dália neighbourhood: the insufficiency of spaces tailored to the recreational needs of teenagers. This area, dominated by social housing and occupied by an aging population, lacks zones that encourage active engagement among adolescents. Despite nearby schools, there's a shortage of well-used leisure areas, limiting opportunities for teenagers to engage in activities promoting their physical and mental well-being. This initiative aims to reimagine and repurpose these spaces, emphasizing the importance of creating environments fostering physical activity and social interaction for teenagers. Moreover, it seeks to tackle the social and economic challenges contributing to the risk of poverty, educational barriers, mental health issues, and potential school dropouts among this demographic.

Furthermore, beyond the revitalization of abandoned areas, the project envisions vibrant, inclusive, and safe spaces tailored to teenagers' needs and interests. It seeks to promote street sports, outdoor activities, and communal spaces facilitating active engagement, socializing, and personal and social development among adolescents. The goal is not solely space regeneration but also fostering a sense of belonging and empowerment among the younger population.

1.2. Context Analysis

In recent years, Vila do Conde has been actively prioritizing youth involvement, investing significantly in tailored policies and engaging young minds in shaping the city's strategies. This concerted effort propelled Vila do Conde to compete for the title of EU Youth Capital, securing its place among the top five finalists. The approval of the Municipal Youth Strategy (2023-2026) underscores the city's unwavering commitment to empowering young individuals, enabling them to positively influence the social, economic, and political fabric of their community. The municipal council strongly advocates for creating an environment where the innovative ideas of the youth breathe new life into local democracy, contributing substantially to the city's sustainable development.

In Vila do Conde, a multifaceted approach is being employed to address various social, developmental, and community-building concerns. This approach encompasses initiatives aimed at empowering youth, promoting social inclusion, fostering gender equality, and enhancing the overall quality of life within the municipality. Relevant strategies and plans are:

Vila do Conde Youth Strategy: Empowering the Future Vila do Conde is charting a progressive path by prioritizing youth engagement through a meticulously planned and implemented Youth Strategy. The strategy embodies the municipality's commitment to empowering its younger population, ensuring their active involvement in shaping the community's trajectory. This dedicated approach aims to secure Vila do Conde's place as a European Youth Capital, emphasizing a comprehensive strategy focused on social, economic, and political spheres. The Youth Strategy aligns with the city's vision to provide robust platforms for young individuals to voice their opinions, contribute meaningfully to decision-making processes, and influence the municipality's development positively. Through targeted initiatives and programs, the strategy encourages the youth to participate actively in social, economic, and political activities. Vila do Conde's aspiration to become a European Youth Capital reflects its dedication to harnessing the potential of its youth and recognizing their pivotal role in the municipality's advancement.

The Action Plan for the Disadvantaged Communities (PACDVC) stands as an innovative and integrated public policy initiative addressing the multifaceted challenges of various public segments within the municipality. With a focused objective of mitigating poverty rates and preventing social exclusion, PACDVC is structured across three





distinct axes: Active and Healthy Aging, Education and Mental Health, and Inclusion, Participation, and Citizenship.

The INOVGREEN: Revitalizing Urban Spaces for Social Inclusion, an integral component of Vila do Conde's Green and Sustainable Urban Intelligence strategy, is set to revamp and promote 'green and healthy public spaces' as a means of countering social exclusion in both urban and rural settings. This program operates based on three fundamental principles: 'Urban Acupuncture,' 'Territorial Capillarity,' and 'Civic Participation and Involvement,' all aligned with the municipality's participatory public policy paradigm. The program's 'Urban Acupuncture' principle emphasizes a Specific Physical Requalification Program aimed at studying specific needs for small-scale interventions in green spaces and leisure parks across the territory. Meanwhile, the 'Territorial Capillarity' principle implements small-scale interventions in rural parishes, promoting community placemaking processes. Furthermore, 'Civic Participation and Involvement' come to life through the GREEN CALL, an annual competition encouraging the co-design and development of green spaces by both young and elderly citizens, guided by sustainability vectors.

The Municipal Plan for Equality and Non-Discrimination: underscores the municipality's commitment to promoting gender equality as a cornerstone of citizenship. Formulated through comprehensive diagnostics and recognizing the need for a broader plan that transcends organizational boundaries, the plan seeks to ensure equality across various aspects of life. This plan strives to create a more balanced, inclusive, and egalitarian community by fostering respect for diversity and promoting equal opportunities for all. It emphasizes the importance of incorporating different perspectives and engaging with local partners as agents of change, aiming to establish a more equitable and harmonious society in Vila do Conde.

1.3. Mapping Stakeholders

The Urbact Local Group (ULG) in Vila do Conde embodies a diverse coalition of organizations committed to the city's revitalization through the Re-Gen Project. Through collaboration and multifaceted expertise, these collective aims to reimagine urban spaces for the benefit of the community.

The ULG comprises vital stakeholders including:

- 1. Vila do Conde Municipality Departments of Social Action, of sports Divisions of Housing and Social Action, of Planning and Urban Studies, of Education
- 2. Integrated Social Assistance and Monitoring Service
- 3. Coordination and Development Committee for the Northern Region CCDRN
- 4. Portuguese Institute of Sports and Youth IPDJ
- 5. Escola Frei João 2nd and 3rd cycle school
- 6. Escola José Regio Secondary school
- 7. Higher School of Media Arts and Design ESMAD Porto Polytechnic Institute
- 8. Living Science Center
- 9. Environmental Monitoring and Interpretation Center CMIA
- 10. Commission for the Protection of Children and Young People CPCJ
- 11. Rio Ave Futebol Clube
- 12. Cultural and Recreational Sports Association of Caxinas and Poças da Barca
- 13. José Régio Sports Club





1.4. Target Groups and their needs

"Dálias" neighborhood and "Parque dos avós" are the areas chosen for the pilot project. They are in the place of Caxinas in the parish of Vila do Conde on the. This is an area of social housing where lives 64 families, most of them from fishing families.

In the neighborhood live a total of 163 people, the majority are over 40 years old. In other words, it is a neighborhood that tends to age, with very few children, so the surrounding leisure areas are underutilized, or even unused. This space has a sports rink, which is in a state of disrepair, and a children's playground, which isn't used much due to the lack of maintenance.

However, there are many houses nearby, and it is a very populated area with schools nearby, one primary school and basic schools (2nd and 3rd cycle) and secondary schools.

We think that the participation of young people in the design of urban sports facilities is crucial to ensure that these spaces meet their needs and interests. By involving young people in the planning process, it ensures that sports facilities are more attractive and relevant to this age group, encouraging physical activity and promoting healthy lifestyle habits. Furthermore, this collaboration generates a strong sense of belonging, making young people feel valued and responsible for the preservation of public spaces. Involving young people in the development of sports infrastructures also promotes inclusion and diversity, allowing for the creation of spaces that encompass a variety of sports disciplines, both traditional and emerging, making the city more welcoming and friendly to adolescents. This engagement fosters social cohesion by facilitating interaction between different sectors of the community and creating spaces for socializing where young people from different backgrounds can share experiences and interests. Moreover, the creative energy of young people significantly contributes to the cultural and physical regeneration of public spaces. By bringing innovation and new perspectives, they help revitalize urban areas, creating a more dynamic and integrated city with public spaces that reflect contemporary cultural trends. Thus, the participation of young people becomes fundamental in strengthening social cohesion, promoting inclusion, and contributing to urban regeneration.

Vila do Conde envisions a vibrant, inclusive, and youth-centric city that nurtures the aspirations and well-being of its young population. It aims to create an environment where adolescents actively participate, shaping the city's future while enjoying safe, accessible, and innovative spaces that promote their physical, social, and mental development.

1.5. Relevant policies framework

In Vila do Conde, a multifaceted approach is being employed to address various social, developmental, and community-building concerns. This approach encompasses initiatives aimed at empowering youth, promoting social inclusion, fostering gender equality, and enhancing the overall quality of life within the municipality. Relevant strategies and plans are:

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The Action Plan for the Disadvantaged Communities (PACDVC) stands as an innovative and integrated public policy initiative addressing the multifaceted challenges of various public segments within the municipality. With a focused objective of mitigating poverty rates and preventing social exclusion, PACDVC is structured across three distinct axes: Active and Healthy Aging, Education and Mental Health, and Inclusion, Participation, and Citizenship. This comprehensive plan is a testament to Vila do Conde's commitment to social innovation and territorial cohesion. It offers disruptive responses and innovative solutions through twelve operations, programs, and projects designed to address critical social issues. The approach emphasizes a community-centric perspective and aims to foster a more inclusive and equitable environment by empowering disadvantaged communities across different domains.

Interesting is the strategic action called INOVGREEN: Revitalizing Urban Spaces for Social Inclusion INOVGREEN, an integral component of Vila do Conde's Green and Sustainable Urban Intelligence strategy, is set to revamp and promote 'green and healthy public spaces' as a means of countering social exclusion in both urban and rural settings. This program operates based on three fundamental principles: 'Urban Acupuncture,' 'Territorial Capillarity, and 'Civic Participation and Involvement,' all aligned with the municipality's participatory public policy paradigm. The program's 'Urban Acupuncture' principle emphasizes a Specific Physical Requalification Program aimed at studying specific needs for small-scale interventions in green spaces and leisure parks across the territory. Meanwhile, the 'Territorial Capillarity' principle implements small-scale interventions in rural parishes, promoting community placemaking processes. Furthermore, 'Civic Participation and Involvement' come to life through the GREEN CALL, an annual competition encouraging the co-design and development of green spaces by both young and elderly citizens, guided by sustainability vectors.

Vila do Conde showcases a robust integration between policies, social dynamics, and territorial strategies, aligning cohesively with the defined objectives. The municipality has adeptly intertwined its youth-focused policies within the social fabric, emphasizing inclusivity and active participation of adolescents in decision-making processes. This integration extends to territorial dimensions through strategic planning, refurbishing social housing, and repurposing urban spaces into vibrant, youth-friendly zones. The defined objectives seamlessly interconnect across policies, societal engagement, and physical space, forming a unified approach geared towards fostering a city that prioritizes and empowers its young population

The RE-GEN Integrated Action Plan (URBACT) respects local policies at the level of social and community development. These guidelines are aligned with the strategic guidelines defined at metropolitan level (of the Porto Metropolitan Area), where the articulation ensures coherence and complementarity between local actions and regional objectives, promoting a coordinated approach to sustainable urban development.

In turn, these metropolitan guidelines are also in line with public policies at national level, ensuring the integration of the principles and goals established in the national agendas for territorial development, sustainability and urban regeneration. This multi-scale structure of strategic alignment allows local interventions to gain greater effectiveness, access to financing and a transformative impact on the territories.

Therefore, the RE-GEN Integrated Action Plan reinforces the local commitment to a vision of sustainable and inclusive development, in line with metropolitan and national goals.





Introduction

2.1 Vision

Vila do Conde aims to be an intergenerationally inclusive city that returns the urban places to its citizens. The city wants to create an environment where teenagers can actively participate, taking advantage of safe, accessible and innovative places for their development.

Vibrant, inclusive, and youth-centric city that nurtures the aspirations and well-being of its young population

2.2 Objective

We live in a time when cities face increasingly complex and diverse challenges. To respond to these demands, it is essential to build an urban environment that goes beyond physical infrastructure: an inclusive space where every voice is heard and valued. In this sense, young people play a crucial role. More than just beneficiaries of public policies, they must be recognized as active agents of change, capable of bringing new ideas, perspectives, and solutions.

The strategic objectives we present in our IAP reflect this commitment: to create an inclusive and empowered urban environment that listens to the opinions and needs of young people and effectively integrates them into decision-making processes.

Strategic Objective (St.Ob)

To create an empowering and inclusive urban environment that listens to the needs and opinion of youngsters, fostering their active participation in decision-making processes and co-creating well-designed places for recreational activities, promoting their holistic growth and well-being.

(Specific) Objectives (O)

The general objective represents the main goal of a project, plan, or activity — it is a broad statement that defines what is intended to be achieved as the final outcome. However, to make this objective easier to understand and implement, it is usually broken down into specific objectives. These are more detailed, clear, and measurable goals that guide the necessary steps to reach the general objective. Structuring objectives in this way helps with planning, execution, and evaluation of results.

Our specific objectives are:

- O1) To ensure the representation and incorporation of young people's perspectives in all stages of the municipality's urban planning, by empowering them to ensure greater and better participation in planning and decision-making processes.
- O2) To requalify urban areas by promoting inclusion and creativity through street sports and cultural events.
- O3) To promote interaction in public spaces between different generations, creating spaces that respect the diversity of the community.

2.3 Smart Goals

SMART Goals are an effective methodology for setting goals in a clear, structured, and achievable way. The acronym SMART stands for five key criteria that a well-defined goal should meet: Specific, Measurable, Achievable, Relevant and Time-bound.

This approach helps individuals and teams stay focused, motivated, and accountable, thereby increasing the likelihood of success in achieving personal or professional objectives.





 $Following\ this\ logic, we\ establish\ SMART\ GOALS\ for\ each\ objective,\ systematizing\ the\ action.$

Smart Goals (SG) linked to O1

By December 2027, involve at least 100 young's (15 – 25) in initiatives for active participation in the municipality's urban planning, through training programs, public consultations and involvement in 80% of strategic meetings on urban development.

Id	Description	Indicator of result	Unit of measurement	Baseline	Target	Due month
SG1.1 Youth empowerment	Workshops on urban planning, public policies and citizen participation.	Number of participants in workshops	quantity	05.2026	80	06.2027
empowerment	Partnerships with universities, schools and youth associations.	Number of partnerships	Quantity	01.2026	6	05.2026
	Make educational materials (flyers, videos, podcasts) available to everyone.	Number of materials produced	Quantity	05.2026	6	10.2027
SG1.2 Active	Create a Youth Urban Planning Council with regular meetings.	Number of councils created	Quantity	02.2026	1	05.2026
involvement in planning process	Ensure that youth representatives participate in the municipality's strategic meetings	Number of meetings of the council	Quantity	03.2026	11	11.2027
SG1.3 Public Consultations	Organize specific public hearings to gather opinions from young people.	Number of hearings organized	Quantity	04.2026	6	07.2027
and Participatory Events	Conduct hackathons, fairs and competitions to brainstorm ideas for urban solutions	Number of hackathons	Quantity	06.2026	4	09.2027
	Create incentives for participation (certificates, awards or public recognition).	Number of incentives for participation	Quantity	01.2026	4	12.2027
SG1.4 Digital Communication	Use social media and digital campaigns to publicize initiatives.	Number of publications	Quantity	02.2026	5	08.2027
and Engagement	Create a direct channel (WhatsApp, email) to listen to and answer young people's questions.	Number of channels created	Quantity	06.2026	1	12.2026
	Engage local influencers to attract more attendees.	Number of influencers engaged	Quantity	05.2026	4	08.2027
SG1.5 Monitoring and Evaluation	Create participation indicators (number of young people involved, events held, impact of suggestions).	Number of indicators created	Quantity	06.2026		12.2027





Prepare periodic reports to adjust strategies as needed.	Number of reports	Quantity	06.2026	4	12.2027
Ensure continuous feedback to maintain youth engagement.	Number of feedbacks	Quantity	01.2026	8	10.2027

Smart Goals (SG) linked to O2

By December 2027, requalify at least 4 underutilized urban places, transforming them into inclusive and creative areas, with adequate infrastructure for urban sports and cultural events, ensuring the holding of at least 5 annual events and the active participation of the community in the revitalization process.

Id	Description	Indicator of result	Unit of measurement	Baseline	Target	Due month
SG2.1 Identification	Map and select 6 degraded or underused urban areas.	Number of areas selected	Quantity	03.2026	6	06.2026
and Planning of Areas to be Regenerate	Involve architects, urban planners and the community in the design of the places	Number of experts involved	Quantity	05.2026	2	10.2026
SG2.2 Promotion of Urban Sports	Organize tournaments and open competitions to encourage sports practice.	Number of events created	Quantity	06.2026	6	08.2027
	Establish partnerships with local gyms, clubs and athletes to boost activities.	Number of partnership created	Quantity	01.2026	6	05.2026
SG2.3 Implementation of Cultural	Create an annual calendar of cultural events in the refurbished spaces.	Number of annual calendar created	Quantity	01.2026	2	02.2027
Events	Promote music, urban art, dance and open-air theater festivals.	Number of festivals	Quantity	07.2026	2	09.2027
	Encourage local and emerging artists to use the spaces for exhibitions and performances.	Number of festivals	Quantity	07.2026		09.2027
SG2.4 Community Participation	Organize public consultations to involve residents in the revitalization process.	Number of hackathons	Quantity	06.2026	4	10.2027
and Inclusion	Create collaborative urban art projects, such as murals painted by artists and young people from the community.	Number of urban art projects	Quantity	05.2026	2	10.2027
	Ensure that activities and events cater to different age groups and social groups.	Number of events	Age of participants	01.2026	6	12.2027

Smart Goals (SG) linked to O3

By December 2027, develop and implement at least 4 new intergenerational public spaces in the municipality, equipped with inclusive and accessible infrastructure, ensuring the holding of at least 5 annual events that encourage interaction between different generations and promote community diversity





Id	Description	Indicator of result	Unit of measurement	Baseline	Target	Due month
SG3.1 Planning and Creation of Intergenerational Places	Identify public areas that can be adapted for coexistence between different ages	Number of identify areas	Quantity	05.2026	4	10.2026
SG3.2 Intergenerational Activities Programming and Engagement	Create an Intergenerational Community Council to discuss ideas and needs for the spaces	Number of councils created	Quantity	01.2026	1	12.2026
	Promote activities such as knowledge exchange workshops (technology for elderly, traditional crafts for youngsters)	Number of activities	Quantity	05.2026	4	06.2027
	Organize community fairs, board game, storytelling, physical activities accessible to all.	Number of activities	Quantity	05.2026	4	08.2027
SG3.3 Monitoring and Sustainability	Create indicators to assess the use and impact of intergenerational spaces	Number of indicators created	Quantity	01.2026		06.2026
Castallability	Conduct community satisfaction surveys and adjust activities as necessary.	Number of surveys	Quantity	06.2026	4	11.2027

2.4 Actions

Actions are the translation of the work to achieve the objectives. They are what will also allow us to achieve the vision we set for ourselves. These actions were outlined for each specific objective.

Actions Planned to achieve the O1 and related smart goals

We want to ensure the representation and incorporation of young people's perspectives in all stages of the municipality's urban planning, by empowering them to ensure greater and better participation in planning and decision-making processes. In that way, to ensure this objective we have outlined 5 actions:

- A1.1 Youth Empowerment
- A1.2 Active Involvement in Planning Processes
- A1.3 Public Consultations and Participatory Events
- A1.4 Digital Communication and Engagement
- A1.5 Monitoring and Evaluation
- Actions Planned to achieve the O2 and related smart goals

We want to requalify urban areas by promoting inclusion and creativity through street sports and cultural events. To achieve this goal we planned 4 actions:

- A2.1 Identification and Planning of Areas to be Requalified
- A2.2 Promotion of Urban Sports
- A2.3 Implementation of Cultural Events
- A2.4 Community Participation and Inclusion



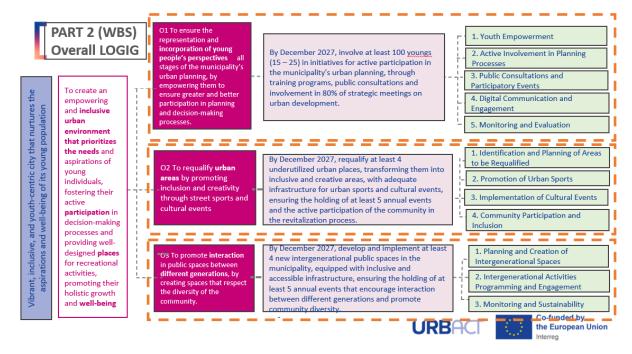


> Actions Planned to achieve the O3 and related smart goals

Its our goal to promote interaction in public spaces between different generations, by creating spaces that respect the diversity of the community, so we plan 3 actions.

- A3.1 Planning and Creation of Intergenerational Spaces
- A3.2 Intergenerational Activities Programming and Engagement
- A3.3 Monitoring and Sustainability

The Work Break Down Structure



2.5 PRIORITIZATION of actions

The priority actions are the young people empowerment, public consultations and participatory events and the identification and planning areas to be requalified.

2.6 Policies Areas/Sectors involved in the realization of Action (Sectoral integration)

		Policies areas/ sectors												
PRIORITY ACTIONs	Youth	Sport	Urbanism	Public housing	Share governance									
Act 1.1	Х	Х			Х									
Act 1.2	Х		Х	Х	Х									
Act1.3	Х			Х	Х									
Act1.4	Х				Х									





Act1.5			Χ	X	Х
Act2.1	X		Χ	X	
Act2.2	X	X			
Act2.3			Χ		Х
Act2.4	X				Х
Act3.1	X	Х	Χ	X	Χ
Act3.2	X			X	X
Act3.3			Χ	X	Х

2.7 Schedule

Consult the Gantt Diagram and tables with smart goals (point. 2)





Gantt diagram

Workshops on urban planning, public policies and citizen participation.																								
policies and citizen participation.						Year	1 2026											Year	2 2027					
policies and citizen participation.	M1	M2	M3	M4	M5		M7	M8	M9	M10	M11	M12	M1	M2	МЗ	M4	M5		M7	M8	M9	M10	M11	M12
policies and citizen participation.			_	_						SO	1	_	_	_										
Partnerships with universities, schools									1											1				
and youth associations.																								
Make educational materials (flyers,																								
videos, podcasts) available to everyone.																							_	1
Create a Youth Urban Planning Council																								
with regular meetings. Ensure that youth representatives	 			-																				-
participate in the municipality's strategic														l										l
meetings														l										l
Organize specific public hearings to																								
gather opinions from young people.			_														_							
Conduct hackathons, fairs and																								
competitions to brainstorm ideas for urban solutions																								
Create incentives for participation				_																				
(certificates, awards or public																								
recognition).																								
Use social media and digital campaigns																								
to publicize initiatives.																								
Create a direct channel (WhatsApp, Telegram, email) to listen to and answer																								
young people's questions.																								
Engage local influencers to attract more	†																							
attendees.																								
Prepare periodic reports to adjust																								
strategies as needed.	<u> </u>		_	_																			-	
Ensure continuous feedback to maintain																								
youth engagement.			-	+				-	-	_			_		-	+				+	-	-	-	
	†					Year	1 2026											Year	2 2027					
	M1	M2	M3	M4	M5		M7	M8	M9	M10	M11	M12	M1	M2	мз	M4	M5	M6	M7	M8	M9	M10	M11	M12
										SO	12													
Map and select 6 degraded or underused																								
urban areas. Involve architects, urban planners and the	_							-							_					+			_	-
community in the design of the places																								
community in the design of the places																								
Organize tournaments and open																								
competitions to encourage sports																								
practice.														-										
Establish partnerships with local gyms, clubs and athletes to boost activities.	1																							
Create an annual calendar of cultural			-	+										1										1
events in the refurbished spaces.	1																							
Promote music, urban art, dance and																								
open-air theater festivals.																								
Encourage local and emerging artists to																								
use the spaces for exhibitions and																								
performances. Organize public consultations to involve				+					-											_			-	-
residents in the revitalization process.	1	1		1	1				1	1	1			I		1		1		1			1	
Create collaborative urban art projects,									1		l			1		1								
such as murals painted by artists and	1	1		1	1	1			1	1	1			1		1		1				1	1	
				1	1					1	<u> </u>				Щ.	1								Щ.
young people from the community.																								
young people from the community.																								
young people from the community.		luo.	lun.	lu.	lur.		1 2026	Luc	lun.	hus		lue.		luo.	luo.	Tu.	lur.		2 2027	Luc	Lun	luc.	lu.	hue
young people from the community.	M1	M2	МЗ	M4	M5			M8	M9			M12	M1	M2	мз	M4	M5			МВ	M9	M10	M11	M12
	M1	M2	МЗ	M4	M5			МВ	M9	M10 S0		M12	M1	M2	мз	M4	M5			МВ	M9	M10	M11	M12
Identify public areas that can be adapted	M1	M2	мз	M4	M5			M8	M9			M12	M1	M2	мз	M4	MS			M8	M9	M10	M11	M12
Identify public areas that can be adapted for coexistence between different ages	M1	M2	M3	M4	M5			MB	М9			M12	M1	M2	мз	M4	M5			M8	мя	M10	M11	M12
Identify public areas that can be adapted for coexistence between different ages Create an Intergenerational Community	M1	M2	M3	M4	M5			MB	М9			M12	M1	M2	мз	M4	M5			MB	M9	M10	M11	M12
identify public areas that can be adapted for coexistence between different ages Create an Intergenerational Community Council to discuss ideas and needs for	M1	M2	M3	M4	MS			M8	M9			M12	M1	M2	мз	M4	M5			MB	M9	M10	M11	M12
Identify public areas that can be adapted for coexistence between different ages Create an intergenerational Community Councit to discuss ideas and needs for the spaces	M1	M2	M3	M4	M5			MB	M9			M12	M1	M2	мз	M4	M5			MB	M9	M10	M11	M12
Identify public areas that can be adapted for coexistence between different ages Create an intergenerational Community Council to discuss ideas and needs for the spaces	M1	M2	мз	M4	M5			MB	M9			M12	M1	M2	М3	M4	M5			M8	M9	M10	M11	M12
Identify public areas that can be adapted for coexistence between different ages. Create an intergenerational Community Councit to discuss ideas and needs for the spaces. Promote activities such as knowledge exchange workshops (technology for	M1	M2	M3	M4	MS			МВ	M9			M12	M1	M2	M3	M4	M5			МВ	М9	M10	M11	M12
Identify public areas that can be adapted for coexistence between different ages. Create an intergenerational Community Council to discuss ideas and needs for the spaces. Promote activities such as knowledge exchange workshops (technology for detlery, traditional cards for youngsters)	M1	M2	M3	M4	MS			MB	M9			M12	M1	M2	мз	M4	M5			M8	M9	M10	M11	M12
Identify public areas that can be adapted for coexistence between different ages Create an intergenerational Community Council to discuss ideas and needs for the spaces Promote activities such as knowledge exchange workshops (technology for elderly, traditional crafts for youngsters) Organize community fairs, board game,	Mi	M2	M3	M4	M5			MB	M9			M12	M1	M2	мз	M4	M5			MB	M9	M10	M11	M12
Identify public areas that can be adapted for coexistence between different ages Create an intergenerational Community Councit to discuss ideas and needs for the spaces Promote acthetides such as knowledge exchange workshops (technology for elderly, traditional crafts for youngsters) Organize community fairs, board game, storytelling, physical activities accessible to all.	Mi	M2	M3	M4	M5			МВ	M9			M12	M1	M2	мз	M4	M5			M8	M9	M10	M11	M12
Identify public areas that can be adapted for coexistence between different ages Create an intergenerational Community Council to discuss ideas and needs for the spaces Fromote activities such as knowledge exchange workshops (technology for elderly, traditional carfat for youngsters) Organize community fairs, board game, storytelling, physical activities accessible to all.	M1	M2	M3	M4	MS			МВ	M9			M12	M1	M2	МЗ	M4	M5			M8	М9	M10	M11	M12
identify public areas that can be adapted for coexistence between different ages. Create an intergenerational Community Council to discuss ideas and needs for the spaces. Promote activities such as knowledge exchange workshops (technology for elderly, traditional crafts for youngsters). Organize community fairs, board game, storytelling, physical activities accessible to all. Create indicators to assess the use and impact of intergenerationals spaces.	M1	M2	M3	M4	MS			MB	M9			M12	M1	M2	МЗ	M4	M5			M8	М9	M10	M11	M12
Identify public areas that can be adapted for coexistence between different ages Create an intergenerational Community Council to discuss ideas and needs for the spaces. Promote activities such as knowledge exchange workshops (technology for elderly, traditional carfat for youngsters) Organize community fairs, board game, storytelling, physical activities accessible to all.	M1	M2	M3	M4	MS			MB	M9			M12	M1	M2	мз	M4	MS			M8	M9	M10	M11	M12

2.6 Necessary Resources

Necessary resources

The resources needed to implement the actions, particularly the priority ones, will be the financial capacity (to hire trainers, to carry out hackathons and other events), a location/workspace, preferably large enough to host events and a technical team to implement the actions. The resources needed to implement the actions, particularly the priority ones, will be the financial capacity (to hire trainers, to carry out hackathons and other events), a location/workspace, preferably large enough to host events and a technical team to implement the actions.





PART 3 - Cooperation framework for implementation: Multilevel governance - Multi Actor Approach

3.1 The Role of the URBACT LOCAL GROUP in the IMPLEMENATION PHASE

The URBACT Local Group (ULG) plays a strategic and participatory role in the implementation phase of the URBACT RE-GEN project. Acting as a collaborative forum composed of 12 local entities and community representatives, the ULG ensures that the actions undertaken are well adapted to the territory and aligned with the expectations of the population, particularly in the Dalias neighborhood.

During this phase, the ULG takes on the role of a unifying element of the project. It reflects on the need for physical interventions and helps to define priorities for future steps. The group ensures that all proposed actions are relevant and grounded in the real needs of the community. It contributes actively to the planning and monitoring of concrete measures. Furthermore, it strengthens cooperation between institutions and civil society and supports the development of an inclusive and sustainable urban environment.

Regular meetings help ensure that the technical knowledge from the municipality is aligned with the contributions and lived experience of the local population.

The IAP initiative comes from the Vila do Conde City Council, particularly in social action area, as the project is being developed in a social neighborhood located in a more disadvantaged context. However, other departments of the municipality actively participate in the analysis and monitoring of the IAP, thus allowing for real reconciliation between the population and governance, resulting in the expected participatory governance.

In this sense, a more restricted group of technicians, composed of the internal person responsible for the Re-Gen project, a social action technician from the Dálias neighborhood, a psychologist from a participatory renovation project and an external expert technician (Movimento Transformers) organize and outline the paths for defining and implementing the IAP.

Subsequently, in a large group, namely in the ULG, proposals are presented and adjusted to the opinions of the remaining elements, namely technician from the municipality's sports division, technician from the municipality's education division, responsible for the youth department, internal elements with knowledge in engineering and architecture.

All decisions are shared with the other elements of the ULG and, from time to time, collaboration is requested to implement some IAP actions.

3.2 Cities DPT to be involved in the Implementation

Several departments of Vila do Conde City Council are actively involved in the implementation of the RE-GEN project.

The Urban Planning Department provides technical expertise on interventions in public space and infrastructure. The Youth and Sports Services support activities focused on engaging young people. The Social Cohesion and Inclusion Services ensure that actions remain inclusive, paying special attention to vulnerable segments of the population. Lastly, the Maintenance Services collaborate in assessing the feasibility and scheduling of physical improvements in the neighborhood.

Interdepartmental collaboration has proven essential, especially for designing and executing the roadshows and participatory workshops, helping transform community input into practical and feasible actions.

PRIORITY ACTIONs	Urban Planning Department	Youth and Sports Services	Social Cohesion and Inclusion Services	Maintenance Services





Act 1.1		X	Χ	
Act 1.2		X	Χ	
Act1.3	Χ	X	Χ	X
Act1.4			Χ	
Act1.5		X	Χ	
Act2.1	Χ		Χ	
Act2.2		X	Χ	
Act2.3			Χ	
Act2.4		X	Χ	
Act3.1	Χ	X	Χ	
Act3.2		Χ	Χ	_
Act3.3			X	X

3.3 External Partners to be involved in the Implementation

A key external partner in this project is Movimento Transformers, a Non-Governmental Organization for Development that aims to strengthen civic and social participation in communities. Their involvement has been essential in every stage of the project and continues to be particularly relevant during the implementation phase. Movimento Transformers operates in four main fields. First, in the field of volunteering, they run projects such as Escolas de Superpoderes and Reformers, which are aimed at supporting children and young people at risk, as well as isolated elderly citizens. Second, in the area of associativism, they lead capacity-building programs like AELEAD and XLEAD, which target secondary school student leaders and youth association leaders or community influencers. Third, in awareness and education, they manage T-Academy, an online community of civic and social participation that offers knowledge-sharing opportunities, tailored bootcamps, and training courses. Finally, in the field of advocacy, they work within political institutions to influence policymaking and the allocation of public resources that support civic participation.

In the context of the URBACT RE-GEN project, their contribution includes designing and facilitating participatory methodologies such as roadshows, workshops, and youth consultations. They also mobilize local associations and informal groups, apply creative approaches to civic engagement, and coordinate communications and reporting tasks.

Their involvement has significantly enhanced Vila do Conde's representativeness and ensured strong community mobilization.

3.4 Other stakeholders to keep informed

Beyond the ULG and formal partners, several additional stakeholders should be kept informed throughout the implementation process.

These include residents who are not directly involved in the project, particularly those from the Dalias neighborhood; youth organizations and informal community groups; local schools and educators; and small local businesses operating within the neighborhood and surrounding areas.

Maintaining regular communication with these groups ensures that the project remains transparent, inclusive, and responsive to the diverse voices within the community.





3.5 Methods, tools and channels to engage and to inform stakeholders and citizens

The project employs a variety of creative and inclusive methods to engage and inform the community. These methods include roadshows, which are participatory sessions held in schools and community spaces to foster discussion; thematic workshops, which focus on areas such as talent discovery, sustainable development, entrepreneurship, and creativity; and public events such as "Vizinhos à Mesa", which invite residents to reflect collectively on urban spaces. Additionally, the team uses online forms, particularly effective in gathering input from young people; social media platforms like Instagram and Facebook to share updates and engage with the community; and printed materials including posters and flyers distributed across the city to reach a wider audience. These tools ensure that citizens of all ages and backgrounds—children, youth, adults, and seniors—have access to relevant information and opportunities for active participation.

3.6 Governance, cooperation and management methodology

The project's governance methodology is based on a model of collaborative governance and co-management, which promotes shared responsibility between public authorities, civil society, and local communities.

This model is defined by several key characteristics. It includes shared leadership between the Municipality of Vila do Conde and the Movimento Transformers, ensuring both institutional and civic dimensions are represented. It relies on structured coordination, organized through the URBACT Local Group and regular interdepartmental meetings.

Decision-making within the project is participatory, drawing on consultations with the community and aiming for consensus whenever possible. The management approach remains flexible, allowing for timely adjustments to the action plan when necessary—as demonstrated by the plan revision in June 2024. Finally, the project is supported by continuous monitoring, which ensures that actions remain effective, responsive, and aligned with both the original goals and any emerging community needs.

This model has proven effective in enabling an inclusive and responsive implementation process that reflects the true needs and aspirations of Vila do Conde's residents.





4.1 Expected changes and Impacts

With the implementation of the IAP, we hope to achieve a significant change in the city of Vila do Conde, namely:

1. Social and Community Changes:

The IAP is expected to increase civic participation among young people, encouraging them to take an active role in shaping and regenerating public spaces. This will strengthen their sense of citizenship and belonging within the community.

It will also promote greater social cohesion, as sports activities foster intergenerational and intercultural interaction, reducing social tensions and promoting inclusion.

Through this engagement, public spaces will gain new value and meaning — becoming places for meeting, leisure, and community life — leading to improved perceptions of safety and a more frequent and positive use of public areas.

2. Urban and Environmental Changes:

The participatory regeneration of public spaces will create greener, safer, and more functional environments that respond to the real needs of local residents.

Improving sports and recreational infrastructures will make urban areas more attractive and vibrant, encouraging daily use by the community.

In addition, the reuse of abandoned or degraded urban spaces will contribute to higher quality of life and increase both the symbolic and economic value of the regenerated zones.

3. Educational and Cultural Changes:

Through sports and active participation, young people will develop key social and emotional skills such as leadership, empathy, and teamwork, preparing them better for both professional and civic life.

Educational actions focused on sustainability and responsible citizenship will encourage environmentally conscious behavior and respect for shared spaces.

By integrating artistic and cultural elements into the process, the IAP will also help to strengthen local identity and foster community pride.

4. Economic Changes:

The regeneration of public spaces is expected to revitalize the local economy by attracting more people and activity to the area, directly benefiting local businesses and services.

The IAP will also create new opportunities for employment and volunteering, particularly for young people, thus helping to reduce youth unemployment and stimulate the social economy.

In the longer term, the new sports and cultural facilities may attract investment and social tourism, increasing the visibility and attractiveness of the region.

5. Institutional and Policy Changes:

The IAP will strengthen participatory governance by giving young people a voice in urban planning and community decision-making, leading to more inclusive and context-sensitive public policies.

It will also foster cooperation between schools, sports clubs, municipalities, and NGOs, creating stronger and more efficient networks for implementation.





Finally, the initiative will promote innovation in urban planning through participatory methods such as tactical urbanism and community-based sport, contributing to the development of more human-centered, democratic, and healthy cities.

4.2 Policy Innovation achievement

The IAP will serve as a catalyst for policy innovation by demonstrating how youth participation through sport can be an effective tool for inclusive urban regeneration.

It will generate new models of collaboration between public institutions, local communities, and youth organizations, reinforcing transparency, accountability, and shared responsibility in urban policy-making.

By embedding participatory and evidence-based approaches into local governance structures, the project will influence future policies related to youth engagement, sports development, and sustainable city planning.

In the long term, it is expected to inspire the creation of new frameworks and funding mechanisms that prioritize citizen participation, particularly that of young people, in shaping public spaces and social innovation initiatives.

4.3 Economic Sustainability: Budget and sources of fundingBudget estimation and Sources of Funding

The budget should ensure the existence of a technical team to implement the IAP, composed of two full-time technicians, with training in the areas of sustainability, innovation, social and sports areas and a part-time technician, in the digital/communication area.

It will be necessary to have a physical space, large enough for meetings, councils and hackathons, which we intend to be municipal, so as not to involve budgetary funds.

As sources of funding, we will seek to establish partnerships with private entities, schools, universities and sports associations, ensuring their visibility and dissemination.

The municipality will always be the first investor, and we will seek to present a plan of annual actions at the last municipal assembly to ensure some subsidy for the development of the IAP. We may eventually apply for community funding, such as Erasmus+.

However, in chapter 5, we present the expected expenses for implementing the various actions.

4.4 Social - environmental - political - administrative Sustainability

The IAP is designed to ensure sustainability across multiple dimensions:

Social sustainability will be achieved through the continuous empowerment of young people and communities, fostering long-term engagement, inclusion, and ownership of the regenerated public spaces. This approach helps guarantee that the spaces remain vibrant, accessible, and meaningful over time.

Environmental sustainability will be promoted through eco-friendly design, green infrastructure, and the responsible use of natural resources. By integrating environmental education and sustainable practices into the project's sports and community activities, it will contribute to healthier urban ecosystems and reduced environmental impact.

Political sustainability will result from the project's ability to align with local, regional, and national policy priorities — particularly those related to youth, sport, and urban development. By building institutional commitment and public awareness, the project ensures continuity beyond the initial implementation phase.





Administrative sustainability will be supported by creating cross-sector partnerships and capacity-building initiatives among local authorities, sports organizations, and community groups. This networked governance model will enable efficient resource management, knowledge sharing, and long-term maintenance of the regenerated spaces.

4.5 Horizonal aspects integration (green, gender, digital, cultural)

The IAP integrates key horizontal priorities to ensure inclusiveness, innovation, and long-term impact:

Green dimension: Environmental awareness and sustainable practices are embedded throughout the project. From eco-friendly design and energy-efficient materials in regenerated spaces to educational activities promoting environmental stewardship, the initiative actively supports the green transition and contributes to climate resilience at the local level.

Gender dimension: The IAP promotes gender equality by ensuring balanced participation of young women and men in all phases — from consultation to implementation. It seeks to break down gender stereotypes in sports and urban spaces, creating safe, inclusive, and accessible environments for everyone, regardless of gender or background.

Digital dimension: Digital tools will be used to enhance participation, transparency, and communication. Online platforms and digital surveys will facilitate youth engagement in decision-making, while digital storytelling and social media will amplify visibility and promote civic innovation through technology.

Cultural dimension: The initiative values cultural diversity and creativity as drivers of social cohesion and identity-building. Artistic expressions, cultural events, and community-led design elements will be integrated into the regenerated spaces, celebrating local heritage while fostering intercultural dialogue and mutual understanding.





PART 5 Implementation framework

OBJECTIVE N 1					g people's perspectiv		e municipality's	urban planni	ng, by em	powering
ACTION	TASKS	WHEN	WHERE	WHO / RESP IN BOLD	PARTICIPANTS/TAR GET	OUTPUTS	RESULT	RESOURCES	BUDGE T	FUNDING SCHEME
N.1. Youth Empowerment	Workshops On Urban Planning, Public Policies And Citizen Participation	05.2026 / 06.2027	Vila Jovem/ Library		80	Greater youth participation	Ensuring representati on and incorporatio		5.000€	
	Partnerships with universities, schools and youth associations to offer courses and lectures.	01.2026 / 05.2026		Department of Youth, Education and Communicati on of the Municipality Schools	6	More inclusive and representative plans Greater community involvement	n of young people's perspectives in all stages of the municipalit y's urban planning, strengtheni	Young village space, project technical team, external		Municipal budget and Communi
	Make educational materials (flyers, videos, podcasts) available to everyone.	05.2026 / 10.2027	Municipali ty		6	Greater communicationa nd digital engagement	ng their capacity for active and qualified participatio n in planning and decision-	expertise, consumabl es and computer equipment		ty Funds
N.2 Active Involvement in Planning Processes	Create a Youth Urban Planning Council with regular meetings.	02.2026 / 05.2026	Vila Jovem		1	Positive reports of engagement	making processes			





	Ensure that youth representatives participate in the municipality's strategic meetings	03.2026 / 11.2027			11		
N.3 Public Consultations and Participatory Events	Organize specific public hearings to gather opinions from young people. Conduct hackathons, fairs and competitions to brainstorm ideas for urban solutions Create incentives for participation (certificates, awards or public recognition)	04.2026 / 07.2027 06.2026 / 09.2027 01.2026 / 12.2027	Vila Jovem or other places in the city	Department of Youth, Education and Communicati on of the Municipality, and other partners like Youth Urban Planning Council and project technical team	4		15.000€
N.4 Digital Communication and Engagement	recognition). Use social media and digital campaigns to publicize initiatives.	02.2026 / 08.2027	Internet	Youth Urban Planning Council and project technical	5		4.000





	Create a direct channel (WhatsApp, email) to listen to and answer young people's questions.	06.2026 / 12.2026		team of Municipality	1		
	Engage local influencers to attract more attendees.	05.2026 / 08.2027			4		
N 5. Monitoring and Evaluation	Create participation indicators (number of young people involved, events held, impact of suggestions).	06.2026 / 12.2027	Vila Joven , social network and internet	Project technical team of Municipality			
	Prepare periodic reports to adjust strategies as needed.	06.2026 / 12.2027			4		
	Ensure continuous feedback to maintain youth engagement.	01.2026 / 10.2027			8		

RISKS	LIKELIHOOD	EFFECT	MITIGATION MEASURES





1. Low youth participation and engagement	Difficulty in attracting and maintaining the effective participation of young people in project activities, possibly due to a lack of perceived interest, inaccessible language, incompatible schedules, and lack of trust in public institutions.	Compromised representation; participation restricted to a small or homogeneous group.	Plan diverse engagement strategies (schools, social networks, culture, sports, local groups). Ensure territorial and social diversity in
2. Limited or biased representation	Only certain profiles of young people (for example, from public schools, or from central areas) participate, due to a possible lack of inclusive strategies to reach young people from peripheral areas, ethnic minorities, young people with disabilities.	The perspectives collected do not reflect the real diversity of the municipality's youth.	samples and working groups. Offer ongoing, practical training tailored to the language of youth.
3. Insufficient training	Training activities may not be sufficient for young people to understand the technical and political processes of urban planning.	Symbolic participation (tokenism), without real influence on decisions.	Establish formal commitments to incorporate proposals into urban planning.
4. Institutional resistance	Lack of openness or support from public servants or local managers.	Young people's contributions are not considered in final decisions, frustrating expectations.	Create mechanisms for institutional continuity (e.g., youth councils, participatory committees).
5. Political or management changes	Changes in municipal administration during the project may compromise its continuity or priority.	Interruption of activities, loss of resources and demobilization of participants.	commutees).
6. Lack of financial or human resources	Insufficient budget or qualified technical team to conduct workshops, training and public consultations.	One-off actions, without continuity or impact assessment.	
7. Unmanaged expectations	Young people can expect immediate results or rapid changes in urban space.	Frustration, demotivation and discredit in participatory processes.	

OBJECTIVE N 2	To re	qualify urb	an	areas by promoting	g inclusion and cr	eativity throug	h urb	an sports and cultu	ıral events	
ACTION	TAS KS	WHEN	H H E R	N WHO /RESP IN I BOLD	PARTICIPANTS/ TARGET	OUTPUTS	RE SU LT	RESOURCES	BUDGET	FUNDING SCHEME
N.1. 1. Identification and Planning of Areas to be Regenerate	Ma p and sele ct 6	03.2026/ 06.2026	i 1 a J	Project technical team of Municipality, urban planning department,	6	Indication of areas to be regenerated	Re qu alif yin g	Young village space, project technical team, external expertise, consumables and	8.000 €	Municipal budget and Community Funds





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N.2. Promotion of Urban Sports	Org	06.2026/		Project technical	O				15.000€	
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	rna			partnership with						
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	viti es and eve nts cate r to diff ere nt age gro ups and soci al gro ups .		
RISKS	LIKELIHOOD	EFFECT	MITIGATION MEASURES
1. Lack of local community engagement	The population may not identify with the events or not actively participate in the requalification process.	Actions with low adherence and little appropriation of the requalified spaces.	Create a transparent and participatory social communication plan. Value local artists and athletes, strengthening the sense of belonging.
2. Gentrification or social exclusion	Redevelopme nt can increase the value of areas and expel low-income residents.	Loss of social and cultural character of the territory.	Monitor indicators (number of participants, perception of safety, use of spaces, diversity of audience). Ensure universal accessibility and inclusive programming (gender, disability, age group, ethnicity).
3. Rapid degradation of refurbished spaces	Lack of maintenance or improper	Loss of investment and negative return in public perception.	ennucity).





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	use after interventions.	
4. Lack of financial sustainability of events	High costs and lack of ongoing resources.	Interruption of cultural and sporting activities.
5. Conflicts over the use of urban space	Different groups (residents, traders, artists, athletes) may have divergent interests.	Social tensions and resistance to change.
6. Lack of institutional coordination	Lack of coordination between departments (urban planning, culture, sports, youth).	Fragmented actions, inefficiency and overlapping efforts.
7. Security risks during events	Events in public areas may generate risks of accidents or incidents.	Physical, legal and image damages.
8. Negative environmental impact	Large events can generate waste and excessive noise.	Pollution, complaints and unsustainability of the project.





ACTION	TASKS	WHEN	WHERE	WHO / RESP IN BOLD	PARTICIPANTS / TARGET	OUTPUTS	RESULT	RESOURCES	BUDGET	FUNDING SCHEME
1.Planning and Creation of Intergenerational Places	Identify public areas that can be adapted for coexistence between different ages.	05.2026/ 10.2026	Vila Jovem and other places	Intergenerational Cominity Council and project technical team of Municipality	4	Plan and create intergenerational places	Promoting interaction in public spaces between different	Young village space, project technical team, external		Municipal budget and Community Funds
2.Intergenerational Activities Programming and Engagement	Create an Intergenerational Community Council to discuss ideas and needs for the spaces	01.2026/ 12.2027			1	intergenerational activities engagement generations, by creating spaces that respect the diversity of the community.	expertise, consumables and computer equipment	5.000€		
	Promote activities such as knowledge exchange workshops (technology for elderly, traditional crafts for youngsters)	05.2026/ 06.2027			4					
	Organize community fairs, board game, storytelling, physical activities accessible to all.	05.2026/ 08.2027			4					
3.Monitoring and Sustainability	Create indicators to assess the use and impact of intergenerational spaces	01.2026/ 06.2026								
		06.2026/			4					





Conduct	11.2027				1.000€	
community						
satisfaction						
surveys and						
adjust activities						
as necessary.						

RISKS	Likelihood	EFFECT	MITIGATION MEASURES		
Conflicts between generations and social groups	Differences in values, habits and expectations between young people, adults and the elderly.	Reduction of coexistence and unequal appropriation of spaces.	- Co-creation with the community: involve residents of all ages in design and decision-making.		
2. Low participation of some age groups	Some One group (e.g., young or old) may not feel attracted or represented. Loss of integration objective; spaces do single profile.		- Continuous and varied programming: from discussion groups to inclusive cultural and		
3. Lack of physical and communicational accessibility	Architectural or communication barriers (e.g., unclear signage or lack of ramps).	Exclusion of elderly people, people with disabilities or reduced mobility.	sporting activities. - Participatory monitoring: periodically evaluate the use and satisfaction of different groups. - Citizen education: promote values of respect, empathy and solidarity between generations.		
4. Cultural or social resistance	Some sectors of the community may reject coexistence with diverse groups (e.g., young people from the outskirts, immigrants, LGBTQIA+).	Conflicts and boycott of activities.			
5. Lack of maintenance and care of public spaces	Lack of resources or community co-responsibility.	Deterioration of spaces, insecurity and abandonment.			
6. Lack of continuity of actions	The project may be restricted to specific actions.	Loss of engagement and discredit of the community.			
7. Insufficient financial resources	Limited budget for infrastructure and activities.	Partial execution and frustration of expectations.			
8. Security and urban coexistence	Crowding in public spaces can lead to minor incidents or a feeling of insecurity.	Discouraging the use of space by the most vulnerable groups.			





